

# A FUZZY RULE – BASED PREDICTION THE COMPETITIVE STRENGTH INDEX OF BRAND PRODUCT

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## Abstract

A fuzzy model of brand competitive strength index is proposed. The model takes into account 10 factors via 52 fuzzy rules. The paper also consists of a problem statement of fuzzy model tuning on the basis of an experimental data set. Examples show applications of the model for the prediction of the brand competitiveness index of Ukrainian vodkas as well as for an optimal management of the brand products.

**Keywords:** fuzzy inference, brand marketing, management

## 1 Introduction

The competitive strength index is usually predicted via the weighted sum of particular technical and economical figures of the product. That approach does not allow the processing of expert knowledge and uncertain source information like: “Bad image”, “Reasonable price” etc. Experienced brand managers are often forced to make decisions on the basis of following expert judgments: “*if the product price is low, and the product quality is high, and the brand image is attractive, then the competitive strength is very high*”. Fuzzy set theory [1], [2] provides an easy way of transforming such expert knowledge to a mathematical model. This paper presents a fuzzy model for prediction of the competitive strength index of brand products.

## 2 Problem Statement

Let us define the competitive strength index (Q) of a brand product as a number from [0, 100]. This number shows an ability of the brand product to hold the competition among other ones on the given market. Hence, the competitive strength index is proportional to a market segment of the product. Hierarchical interconnection between influence factors ( $x_1, \dots, x_{10}$ ) and competitive strength index (Q) is proposed as follows:

$$Q = f_Q(x_1, y_1, y_2, y_3), \quad (1)$$

$$y_1 = f_{y_1}(x_2, x_3, x_4), \quad (2)$$

$$y_2 = f_{y_2}(x_5, x_6, x_7), \quad (3)$$

$$y_3 = f_{y_3}(x_8, x_9, x_{10}), \quad (4)$$

where  $f(\cdot)$  denotes an input-output mapping in a fuzzy knowledge base form;  $y_1$  is the quality of the brand product;  $y_2$  is the image of the brand product;  $y_3$  is the service connected with the brand product;  $x_1$  is the price of the brand product;  $x_2$  is the quality of the product project;  $x_3$  is the quality of the productive technologies;  $x_4$  is the level of the peopleware;  $x_5$  is the enterprise status;  $x_6$  is level of advertising campaign;  $x_7$  is level of the reclamations;  $x_8$  is the level of the selling service;  $x_9$  is the level of the after-sale service;  $x_{10}$  is the bonus attached to the brand-product.

The value of a particular factor  $x_i$  ( $i=\overline{1,10}$ ) will be determined as a deviation (in percentages) from average figures of concurrent brand products on the given market.

## 3 Fuzzy Knowledge Bases

The “input-output” ties in (2), (3), and (4) are represented by Mamdani-type fuzzy knowledge bases. Table 1-3 shows these fuzzy bases.

Relation (1) is modeled by the following Sugeno-type fuzzy rules:

$$\left. \begin{array}{l}
\text{If } x_1 \text{ is High and } y_1 \text{ is Low and } y_2 \text{ is Low and } y_3 \text{ is Low,} \\
\text{then } Q = -0.08x_1 + 0.03y_1 + 0.025y_2 + 0.055y_3 + 14; \\
\text{If } x_1 \text{ is Average and } y_1 \text{ is Average and } y_2 \text{ is Average and} \\
y_3 \text{ is Average, then } Q = -0.35x_1 + 0.4y_1 + 0.28y_2 + 0.05y_3 + 50; \\
\text{If } x_1 \text{ is Low and } y_1 \text{ is High and } y_2 \text{ is High and } y_3 \text{ is High,} \\
\text{then } Q = -0.06x_1 + 0.06y_1 + 0.06y_2 + 0.08y_3 + 80.
\end{array} \right\} (5)$$

Each rule in (5) corresponds to one sale strategy. For the first strategy, all the values of the price, and the quality, and the image, and the service are bad, regarding a customer's point of view. They are average for the second type of sale strategy, and they are good in case of the third strategy. It is assumed, that an elasticity of the competitive strength index on factor changing is constant inside single sale strategy. Coefficients in rule consequents in (5) correspond to competitive strength sensitivity for relevant factors.

**Table 1.** Expert fuzzy knowledge base for relation (2)

$x_2$	$x_3$	$x_4$	$y_1$
High	High	High	High
High	High	Average	High
High	Average	High	High
Average	High	High	High
Average	High	Average	High
Low	Low	Low	Low
Low	Low	Average	Low
Low	Average	Low	Low
Average	Low	Low	Low
Average	Low	Average	Low
High	Low	Average	Average
High	Average	Low	Average
Low	High	Average	Average
Low	Average	High	Average
Average	High	Low	Average
Average	Low	High	Average
Average	Average	Average	Average

**Table 2.** Expert fuzzy knowledge base for relation (3)

$x_5$	$x_6$	$x_7$	$y_2$
High	High	Average	High
High	Average	Low	High
Any	High	Low	High
Average	High	Average	High
Any	Low	High	Low
Low	Low	Average	Low
Low	Average	High	Low
Average	Low	Average	Low
High	Low	Average	Average
High	Average	High	Average
Low	High	Average	Average
Low	Average	Low	Average
Average	High	High	Average
Average	Low	Low	Average
Average	Average	Average	Average

**Table 3.** Expert fuzzy knowledge base for relation (4)

$x_8$	$x_9$	$x_{10}$	$y_3$
High	High	High	High
High	High	Average	High
High	Average	High	High
High	Average	Average	High
Average	High	High	High
Low	Low	Low	Low
Low	Low	Average	Low
Low	Average	Low	Low
Low	Average	Average	Low
Average	Low	Low	Low
High	Low	Average	Average
High	Average	Low	Average
Low	High	Average	Average
Low	Average	High	Average
Average	High	Low	Average
Average	Low	High	Average
Average	Average	Average	Average

Figure 1 shows membership functions of terms from the fuzzy knowledge bases. The following Gaussian curve membership function is used:

$$\mu^t(x) = \exp\left(-\frac{(x-z)^2}{2c^2}\right), \quad (6)$$

where  $\mu^t(x)$  is a membership function of variable  $x$  to term  $t$ ;  $z$  is the coordinate of the curve center;  $c$  is the coefficient of the curve concentration.

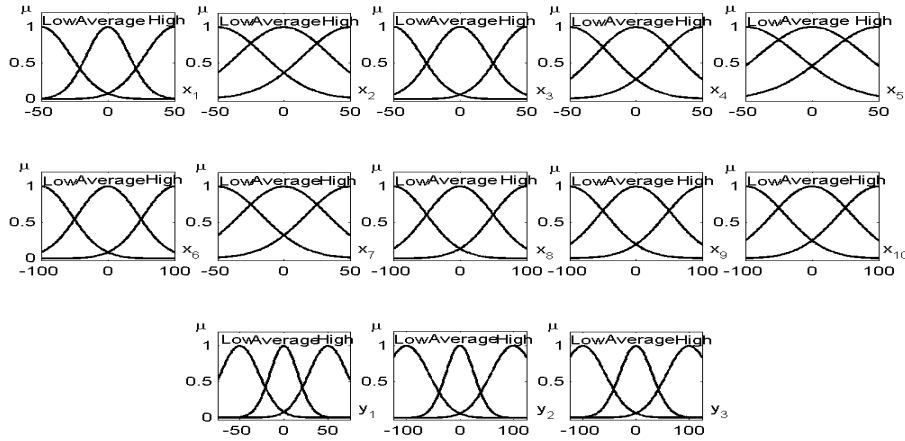


Figure 1. Membership functions

#### 4 Fuzzy Inference

Typical Mamdani-type and Sugeno-type fuzzy inference algorithms are used [2], [3]. They are specified below.

Let us describe a Mamdani-type fuzzy rule base for relation  $y=f(x_1, x_2, \dots, x_n)$  as follows:

$$\text{If } x_1 = \tilde{a}_1^j \text{ and } x_2 = \tilde{a}_2^j \text{ and } \dots \text{ and } x_n = \tilde{a}_n^j, \text{ then } y = \tilde{d}_j, \quad j = \overline{1, m}, \quad (7)$$

where  $\tilde{a}_i^j$  and  $\tilde{d}_j$  are fuzzy terms with membership functions  $\mu^{a_i^j}(x_i)$  and  $\mu^{d_j}(y)$ ,  $x_i \in [\underline{x}_i, \bar{x}_i]$ ,  $y \in [\underline{y}, \bar{y}]$ ,  $i = \overline{1, n}$ .

The following fuzzy value of output  $y$  corresponds to the given input vector  $\mathbf{X}=(x_1, x_2, \dots, x_n)$ :

$$\tilde{y} = \left( \frac{\mu^{d_1}(\mathbf{X})}{\tilde{d}_1}, \frac{\mu^{d_2}(\mathbf{X})}{\tilde{d}_2}, \dots, \frac{\mu^{d_m}(\mathbf{X})}{\tilde{d}_m} \right),$$

where  $\mu^{d_j}(\mathbf{X}) = \mu^{a_1^j}(x_1) \wedge \mu^{a_2^j}(x_2) \wedge \dots \wedge \mu^{a_n^j}(x_n)$  is a membership grade of

vector  $\mathbf{X}$  to fuzzy set  $\tilde{d}_j$ , according to the  $j$ -th rule of knowledge base (7);  $\wedge$  denotes t-norm (multiplication in this paper).

The membership function of fuzzy number  $\tilde{y}$  on support  $[\underline{y}, \overline{y}]$  is calculated as follows:

$$\mu_{\tilde{y}}(y) = \max_{j=1,m} \min\left(\mu^{d_j}(\mathbf{X}), \mu^{d_j}(y)\right), \quad j=\overline{1,m}.$$

The crisp value of  $\tilde{y}$  is computed by the following defuzzification:

$$y = \frac{\int_{\underline{y}}^{\overline{y}} y \cdot \mu_{\tilde{y}}(y) dy}{\int_{\underline{y}}^{\overline{y}} \mu_{\tilde{y}}(y) dy}.$$

Let us describe the Sugeno-type fuzzy rule base for relation  $y=f(x_1, x_2, \dots, x_n)$  as follows:

$$\text{If } x_1 = \tilde{a}_1^j \text{ and } x_2 = \tilde{a}_2^j \text{ and } \dots \text{ and } x_n = \tilde{a}_n^j, \text{ then } y = d_j, \quad j=\overline{1,m}, \quad (8)$$

where  $d_j = b_0^j + b_1^j \cdot x_1 + b_2^j \cdot x_2 + \dots + b_p^j \cdot x_n$  is a linear function;  $b_p^j$  is a real number,  $p=\overline{0,n}$ .

The following output fuzzy value corresponds to  $\mathbf{X}=(x_1, x_2, \dots, x_n)$ :

$$\tilde{y} = \left( \frac{\mu^{d_1}(\mathbf{X})}{d_1}, \frac{\mu^{d_2}(\mathbf{X})}{d_2}, \dots, \frac{\mu^{d_m}(\mathbf{X})}{d_m} \right). \quad (9)$$

The crisp value of (9) is calculated by the following defuzzification:

$$y = \frac{\sum_{j=1,m} \mu^{d_j}(\mathbf{X}) \cdot d_j}{\sum_{j=1,m} \mu^{d_j}(\mathbf{X})}. \quad (10)$$

## 5 Tuning Fuzzy Model

Tuning is the process of finding out such values of fuzzy model parameters that provide the smallest distance between the results of modeling and experimental data [3], [4]. The tuning parameters of the model

are parameters of membership functions and coefficients of rule consequents in (5).

We denote the training set by

$$(\mathbf{X}_{rs}, \beta_{rs}), \quad r=\overline{1, H}, \quad s=\overline{1, M_r}, \quad (11)$$

where  $\mathbf{X}_{rs}$  is the vector of factor values for the  $s$ -th brand product on the  $r$ -th regional market;  $\beta_{rs}$  is a segment of the  $s$ -th brand product on the  $r$ -th regional market;  $H$  is the total number of markets in a given experiment;  $M_r$  is the number of brand products of the given type on the  $r$ -th market.

For a mathematical statement of the tuning problem let us introduce the following notations:

$T$  is the total number of various terms in the fuzzy rule bases ( $T=49$ );

$\mathbf{C}=(c_1, c_2, \dots, c_T)$  is the vector of the concentration coefficients of membership function (6);

$\mathbf{B}=(b_{11}, b_{12}, b_{13}, b_{14}, b_{10}, b_{21}, b_{22}, b_{23}, b_{24}, b_{20}, b_{31}, b_{32}, b_{33}, b_{34}, b_{30})$  is the vector of the coefficients in rule consequents of fuzzy base (5);

$V = \sum_{s=1, H} M_i$  is a length of the training set (11).

According to theory of fuzzy identification [3], [4] the tuning corresponds to searching vector  $(\mathbf{B}, \mathbf{C})$  that minimizes the difference between actual and inferred results:

$$\sqrt{\frac{1}{V} \sum_{r=1, H} \sum_{s=1, M_r} (\beta_{rs} - \beta_{rs}^F)^2} \rightarrow \min, \quad (12)$$

where  $\beta_{rs}^F$  is the segment of the brand product with figures  $\mathbf{X}_{rs}$  on the  $r$ -th regional market. For assessment  $\beta_{rs}^F$  it is necessary to predict indexes  $Q_{r1}, Q_{r2}, \dots, Q_{rM_r}$  by the fuzzy model with parameters  $(\mathbf{B}, \mathbf{C})$ , and apply the

following formula:  $\beta_{rs} = \frac{Q_{rs} \cdot 100\%}{Q_{r1} + Q_{r2} + \dots + Q_{rM_r}}$ .

Problem (12) is a task of mathematical programming, hence relevant optimization techniques may be applied.

## 6 Examples

**Task 1.** Experts assessed the figures of brand product “Vodka Podilya” (TM “Sotka”) on Vinnitsa regional market as follows:  $x_1=10\%$ ,  $x_2=High$ ,  $x_3=Average$ ,  $x_4=Average$ ,  $x_5=Average$ ,  $x_6=-50\%$ ,  $x_7=-40\%$ ,  $x_8=-30\%$ ,  $x_9=Average$ , and  $x_{10}=-80\%$  (data on September, 2004).

As a result of Mamdani fuzzy inferences we obtain the following values of the enlarged influence factors:  $y_1=9.15\%$ ,  $y_2=11.9\%$ , and  $y_3=-34.7\%$ . After applying formula (9) and (10) to fuzzy knowledge base (5), the competitive strength index of “Vodka Podilya” is inferred as  $Q_P=51.75$ .

**Task 2.** Experts assessed the figures of brand product “Vodka Nemiroff Original” (TM “Nemiroff”) on the same market as follows:  $x_1=40\%$ ,  $x_2=High$ ,  $x_3=25\%$ ,  $x_4=High$ ,  $x_5=High$ ,  $x_6=70\%$ ,  $x_7=-20\%$ ,  $x_8=80\%$ ,  $x_9=Average$ , and  $x_{10}=-50\%$  (data on September, 2004).

As a result of the fuzzy modeling we obtain the following value of the competitive strength index of “Vodka Nemiroff Original”:  $Q_N=62.41$ .

**Task 3.** It is necessary to increase the competitive strength index of “Vodka Podilya” up to  $Q^*\geq 63$ , that is higher than the competitor level  $Q_N=62.41$ . How to do it with minimal recourses? A manager may change 2 factors in the following frames:  $x_1\in[-20, 20]$  and  $x_6\in[-55, 10]$ . Increments of factors  $x_1$  and  $x_2$  on 1 request  $c_1=-10000$  UAH and  $c_6=1500$  UAH.

Figure 2 shows the graphical solution of this optimizing task. 5 dotted lines indicate traces of the goal function with values  $C=-70000$ ,  $0$ ,  $100000$ ,  $168000$ , and  $300000$  UAH. A pentagon points to the optima.



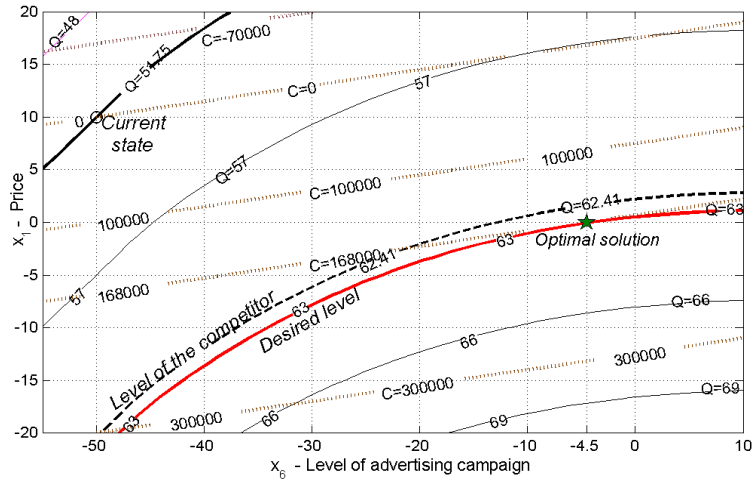


Figure 2. Graphical solving task 3

## 7 Conclusion

A fuzzy model of brand competitiveness index is proposed. The fuzzy model is based on 4 expert knowledge bases. The model can be the basis for solving various tasks of optimal management of brand products. An example of achievement the desired level of competitive strength with minimal expenses is discussed.

## References

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